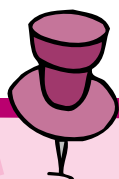


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How This Book Works!

Let's get started! This guide is an important part of the rabbit project. Rabbit 2 offers you new challenges and opportunities to explore a wide range of activities related to rabbits. You'll also have fun meeting new people, becoming better acquainted with your community and expanding your interests and goals. Like Rabbit 1, an achievement program is included to guide your efforts and provide you an opportunity to be recognized for meeting your goals.

Each chapter teaches skills about related topics. Through a short activity, you'll learn rabbit, life and science skills.

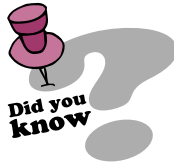
« **Hop to it!** »

« **Rabbit Rap** »

Rabbit Facts

✓ **Check this out!**

« **Bounding Ahead** »



Activities

Activities are a part of each lesson. You're required to do up to 21 of the activities and the More Challenges if you use this book for three years. You're required to do seven activities each year.

Talk it Over

Questions that will help you think through what you've learned and how it applies to your life.

Facts

Additional rabbit information to enhance the activity.

References

Other places to check for information that will enhance the lesson.

Bounding Ahead

These are ways to learn more about rabbit or life skills. These are optional activities that will add to your understanding.

Rabbit Trivia

Interesting facts that will expand your rabbit knowledge.

Your Project Helper

The choice is yours! The person you choose to be your project helper needs to be willing to support your efforts to complete Level 2 of the Rabbit Achievement Program. Your helper will meet with you to help you set goals, plan activities, suggest resources to use and talk over each activity with you. He or she will date and initial your achievement program each time you have successfully completed an activity.

Write the name and phone number of your helper here:

My Project Helper _____

Phone # _____

E-mail _____

**Good luck with Rabbit 2
Making Tracks**

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Track Your Goals



Name _____

Rabbits _____ Breed(s) _____

What I want to do and learn.

1. _____
2. _____
3. _____
4. _____



Learning Experiences

Complete at least three of these activities each year.

Year	Year	Year	Activity
			Give a demonstration
			Attend three rabbit project meetings
			Help run a rabbit show
			Recruit a rabbit project member
			Exhibit your rabbit at a fair
			Help with a rabbit clinic
			Conduct a rabbit skillathon station
			Participate on a rabbit quiz bowl team or judging team
			Help a younger project member

Rabbit Project Highlights

Date and list the things you do and learn.



Achievement Program

Guidelines

- Do at least seven of the Required and Optional activities each year
- Complete at least 21 of the Required and Optional activities within three years to complete this achievement program.
- Have your helper date and initial the activities as you complete and discuss them with your helper.

Required Activities

Complete at least 11 of the activities.

Activities	Date Completed	Helper's Initials
Chapter 1 Rabbit Selection and Showing		
You Be the Judge		
Is My Breed Four or Six Class?		
Recognizing Rabbit Types		
Rabbit Coat Types		
On the Road Again		
Grooming Your Rabbit For Show		
Chapter 2 Rabbit Management		
Tattoo Parlor		
Homeward Bound		
Dollars and Sense		
Chapter 3 Rabbit Health and Growth		
Disease Detectives		
Administering Medicine		
Tipping the Scales		
Chapter 4 Marketing Rabbits		
Hare Harvest		
We'd Love To Have You To Dinner		
Off to Market		
An Animal Career... Is It For Me?		

Bounding Ahead

Optional Activities

Select and do any of the Bounding Ahead activities in *Making Tracks* or make up your own. Record the page and number of each one you complete and have your helper initial it.

Page	#	Date Completed	Helper's Initials

Write your own activity here.

Date _____ Helper's Initials _____

